

Zoë Morgan

3D Generalist

Summary

Results-oriented 3d generalist with a focus on science-fantasy worldbuilding and creature work. Skilled in organic modeling, rigging, animation, and narrative writing. Experience with game production, UE5 Blueprint coding, and Oculus VR development.

Work History

2022 – Present

3D Generalist, Lead rigger, animator, UE5 Programmer

Freelance work with localStyle, Chicago IL

- Working with tight team of artists to create collaborative art game: Dreaming The Prairie
- Rig and animate alluring flora. Animate lifelike creatures.
- Program via Blueprint: character controller, plant behavior and interactions
- Optimize and convert game for Oculus VR

2019 – Present

Karate Teacher & Staff

Thousand Waves Martial Arts & Self Defense Center, Chicago IL

- Teach karate and self-defense. Attend to detail.
- Welcome and track members with good spirits.

2021 – 2022

Animation Teaching Assistant,

School of the Art Institute of Chicago, IL

- Provide students creative and technical feedback on 3d work
- Troubleshoot Maya: technical and artistic animation issues.

Contact

Location: Chicago, IL

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Website & Demo Reel:

<https://www.saturnishproductions.com>

Education

2022

School of the Art Institute of Chicago

MFA Studio: Film, Video, New Media, Animation

2018

Vassar College, Poughkeepsie NY

BA: Psychology

2017

Goldsmiths University, London, England
(Study abroad)

Skills

Maya Autodesk Unreal Engine 5

Substance Painter Hand drawing

Screenwriting Worldbuilding

Festivals & Exhibitions

2024 **Festival der Zukunft, Forum der Zukunft, Deutsches Museum, Munich DE, "XR Experiences"** [27-29 June]; Collaborative localStyle's art game installation project: **Dreaming The Prairie (v1.5.0)**

Watershed Art & Ecology, Chicago IL. Kishwacoee Kinship: Reimagining Relatives. [16 March – 13 April]; Collaborative localStyle art game installation project: **Dreaming The Prairie (v1.0.0)**

2023 **XRHUB Bavaria, Munich DE,** presentation during Medientage München [25-27 October]; Collaborative localStyle art game installation project: **Dreaming The Prairie (v0.5.0)**

Cinema Soup Film Festival, Chicago IL. [16 September] – First Venture (2022)

25th San Francisco Independent Film Festival, Virtual, [2 – 13 February] – First Venture (2022)